

East Midlands Academy Trust English Text and Outcome Overview – Year 1











P	F	A	(I)	
Purpose	Form	Audience	Impact	
Narrate	How will the talk/writing be	Who are we writing for? Writers	How will the reader feel or	
Inform/describe	structured? e.g. letter, diary, email, blog, recipe, biography,	adjust the tone and formality of the writing according to its	what might they do? e.g. happy, confused, informed, curious; will	
Explain	illustrated story. Form will also	audience. Authentic audiences lead to more motivated writers.	they know something new or	
Persuade	inform a writer's language choices.	lead to more motivated writers.	have changed their opinion?	
Discuss				

Guidance:

Narrative should be taught in sequence whereas poetry and non-fiction units can be moved to fit with the broader curriculum or be integrated into a narrative unit.

- The purpose, form and audience can be tweaked to fit the chosen text or outcome.
- Where the form is 'short story', this could include alternative story endings, innovated stories or stories that continue on from those the children have read.
- The subject of non-fiction texts can be changed to match any aspect of the broader curriculum.
- The impact statement should make sense when preceded by: 'my reader will...'



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		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Theme		<u>669</u>			iii iii	w.
		Into the woods	Playtime	Let's go outside!	Land of Adventure	Animal Magic	A Royal Occasion
		Traditional tales with predictable phrasing	Traditional tales with predictable phrasing	Classic stories which reflect childhood experiences	Traditional tales	Contemporary animal stories	Stories with royal characters
	ve	P to narrate	P to narrate	P to narrate	P to narrate	P to narrate	P to narrate
	Narrative	oral and written sentences	a sequence of sentences	illustrated sentences, retelling the events of a story	a retelling of a familiar traditional tale	a short story which innovates on one that's been read	an original short story
		A peers	A peers	A school and families (display)	A peers	A peers	A peers
				be entertained	be entertained	be entertained	be entertained
Year 1		Seasonal poetry	Playground rhymes and songs		Performance poetry	Animal poems	
Yea		P to describe	P to narrate/ describe		P to narrate	P to describe	
	Poetry	class recital of a poem	performance of poems learned by heart		Whole class performance of a range of poems on a theme	rhyming couplets about animals	
		A school and families	A younger children		school and families	school and families (display)	
		feel happy, uplifted	have fun		be entertained	smile and laugh	
		Information texts (human body)	Information texts (toys and games)	Description/report of personal experience		Instructions (how to care for an animal)	Information both real and imagined (royalty)
	tion	P to inform/ explain	P to inform/ explain	P to narrate		P to explain	P to inform/describe
	Non-Fiction	(F) captions and labels	F sentences on a topic	(F) journal/diary		F instruction manual	F character profile
	Non	A peers	A peers	A peers		schools and families (display)	A peers
		learn something new about the human body	learn something new about toys	understand someone's experiences		know how to look after an animal	know how to recognise a royal

Themes and Icon Attribution							
	Autumn 1	Autumn 2	Spring 1	Spring 2			
Year 1					W.		
	Into the woods	Playtime	Let's go outside!	Land of Adventure	Animal Magic	A Royal Occasion	
	"Forrest" icon by Tippawan Sookruay, from <u>The Noun Project</u>	"toys" icon by Made by Made from <u>The Noun Project</u>	"Outside" icon by DEMOGRAPH from The Noun Project	Mountains by Cono Studio Milano from <u>The Noun Project</u>	"Paw Print" icon by Alina Oleynik from <u>The Noun Project</u>	"crown design" icon by ProSymbols <u>from The Noun</u> <u>Project</u>	
Year			* * *			Û	
2	Home Sweet Home	Town and Country	Anything Grows	Fire! Fire!	Worlds Apart	Fun in the Sun	
2	"sweet home" icon by Nubaia Karim Barsha from <u>The Noun</u> <u>Project</u>	"buildings" icon by Made by Made from <u>The Noun Project</u>	"growing plants" icon by Adam Beasley from <u>The Noun Project</u>	"Flame" icon by Iga from <u>The</u> <u>Noun Project</u>	"world" icon by Guilherme Furtado, from <u>The Noun Project</u>	"Toys" icon by Smashicons from Flaticon	
Year					68 (%) (%)		
3	Stones and	Funny Bones	Disasters		Ancient lands	The Dark	
	"rock pile" icon by Amanda Wray from <u>The Noun Project</u>	"Bone" icon by Smalllike from <u>The</u> <u>Noun Project</u>	"Natural Disasters" icon by Claudia Revalina from <u>The Noun Project</u>		"treasure map" icon by Anthony Ledoux from <u>The Noun Project</u>	"Night" icon by Guilherme Furtado from <u>The Noun Project</u>	
Year							
4	World of Sport	What's Eating You?	Keen to be Green		Eureka!	Diversity	
	"Sports" icon by Minh Do from The Noun Project	"jaws" icon by Maria Zamchy from The Noun Project	"environmental conservation" icon by Chanut is Industries from The Noun Project		"Idea" icon by MC from <u>The Noun</u> <u>Project</u>	"combine" icon by Stephen Plaster from The Noun Project	
Year	<u>ं</u> वार		*3 \$\frac{1}{2}				
5	Invaders	I Believe	Journeys		Space Odyssey	Displacement	
	"viking guy" icon by Christine M Winn from <u>The Noun Project</u>	"Brain" icon by suhyeon Jung from <u>The Noun Project</u>	"journey" icon by Anthony Ledoux from <u>The Noun Project</u>		"Space" icon by Made by Made from <u>The Noun Project</u>	"displacement" icon by yusuf kara from <u>The Noun Project</u>	
Year	4 2 4		ΩΩ It's My Right			★ ♦	
6	Fall Out	Peace			It's a Mystery	Portals	
	"War" icon by Nithinan Tatah from <u>The Noun Project</u>	"Peace" icon by I Create Stuff from <u>The Noun Project</u>	"Protest" icon by BomSymbols from <u>The Noun Project</u>		"Wanted" icon by Lee Mette from <u>The Noun Project</u>	"portal" icon by Adrien Coquet from <u>The Noun Project</u>	